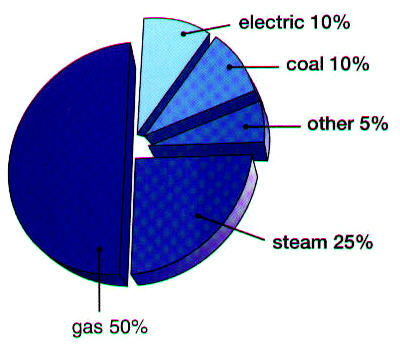
**Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Period\_\_\_\_\_\_\_\_\_Date\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

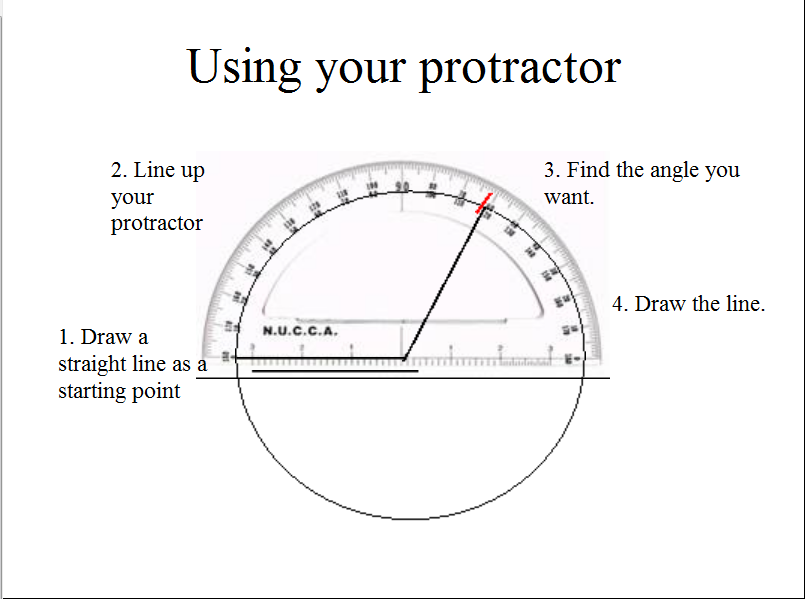
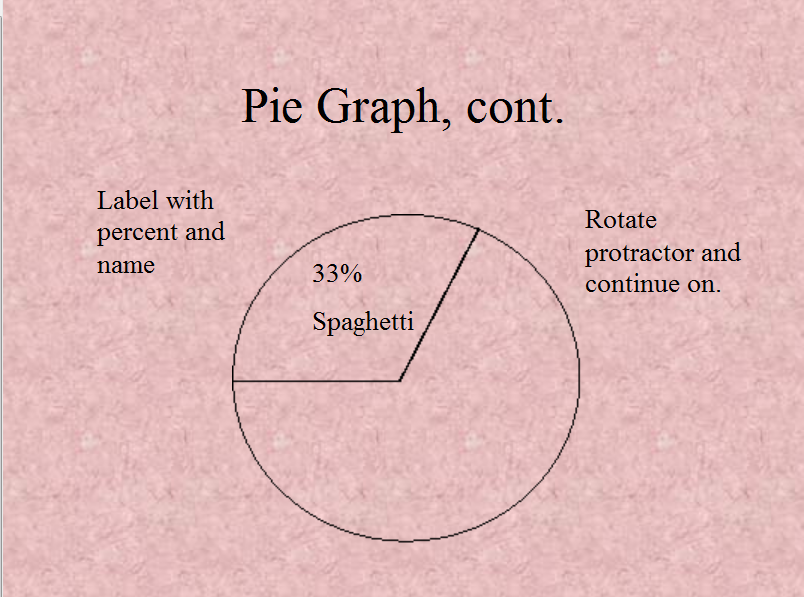
**Graphing Notes**

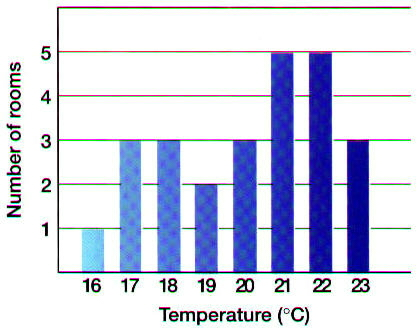
1. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* Shows distribution of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
* How to determine pie slice

1. Find the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
   1. Ex. 5/15 = \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
2. \_\_\_\_\_\_\_\_\_\_\_\_ that number by \_\_\_\_\_\_\_\_\_\_\_\_\_
   1. Ex. \_\_\_\_\_\_\_\_\_\_\_\_\_\_=
3. Round that to the nearest degree
   1. Ex \_\_\_\_\_\_\_\_\_\_\_ 🡪 \_\_\_\_\_\_\_\_\_

* Using Protractor to build graph

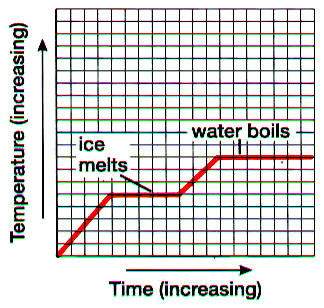
1. Draw a \_\_\_\_\_\_\_\_\_\_ line from the \_\_\_\_\_\_\_\_\_ to the \_\_\_\_\_\_\_\_ of you circle
2. Line up your protractor on the straight line
3. Find the angle you want
4. Draw a new line.
5. Rotate your protractor to the new line, repeat new pie slice



1. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* Shows information collected by\_\_\_\_\_\_\_\_\_\_\_\_\_

1. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* Shows the relationship between \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
* X axis= \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
* Y axis= \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
* Independent variable
  + Goes on \_\_\_\_\_\_ axis
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + Does \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

on the other variable

* + Manipulated/ Changed
* Dependent variable
  + Goes on \_\_\_\_\_\_ axis
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + Does \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

on the other variable

* + It’s what you actually \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ in the lab